

Introduction to Linear Algebra  
- Gilbert Strang

15

Linear Transformations

Complex Vectors & Matrices

Linear Algebra for Cryptography



Note Book

## **I N D E X**

15

Name : SOORAJ-S. Subject : .....

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		<p style="text-align: center;"><u>INTRODUCTION TO</u></p> <p style="text-align: center;"><u>LINEAR ALGEBRA</u></p> <p style="text-align: center;">— Gilbert Strang, MIT</p> <p style="text-align: center;">(5<sup>th</sup> Edition)</p>		

8-1

#

1. A linear transformation must leave the zero vector fixed:  $T(0) = 0$ . Prove this form

$$T(v+w) = T(v) + T(w) \text{ By choosing } w = \underline{\hspace{2cm}}$$

$$\text{Prove it also from } T(cv) = cT(v)$$

$$\text{By choosing } c = \underline{\hspace{2cm}}$$

Ans: Take  $w = 0$ ,

$$T(v+0) = T(v) + T(0) = T(v)$$

$$\Rightarrow T(0) = \underline{\hspace{2cm}}$$

(OR)

$$c = 0,$$

$$T(0v) = \underline{\hspace{2cm}} = 0$$

4. If  $S$  &  $T$  are linear transformations, is

$T(S(v))$  linear or quadratic

@ (special case) if  $S(v) = v$  and  $T(v) = v$ , then

$$T(S(v)) = v \text{ or } v^2?$$

Ans:  $T(S(v)) = v$

⑥ (General case)

$$S(v_1+v_2) = S(v_1)+S(v_2) \text{ and } T(v_1+v_2) = T(v_1)+T(v_2)$$

Ans:

$$\begin{aligned} T(S(v_1+v_2)) &= T(S(v_1)+S(v_2)) \\ &= T(S(v_1))+T(S(v_2)) \end{aligned}$$

10.

A linear transformation from  $V$  to  $W$  has an inverse from  $W$  to  $V$  when the range is all of  $W$  and the kernel contains only  $v=0$ . Then  $T(v)=w$  has one solution  $v$  for each  $w$  in  $W$ . Why are these  $T$ 's not invertible?

@  $T(v_1, v_2) = (v_2, v_1)$ ,  $W = \mathbb{R}^2$

Ans:  $T(1, 0) = (0, 1) = 0$

$$\textcircled{b} \quad T(v_1, v_2) = (v_1, v_2, v_1 + v_2), \quad W = \mathbb{R}^3$$

Ans:  $(0, 1, 2)$  is not in the range.

$$\textcircled{c} \quad T(v_1, v_2) = v_1, \quad W = \mathbb{R}^1$$

$$\text{Ans: } T(0, 1) = 0$$



$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} = M$$

12. A linear transformation transforms  $(1, 1)$  to  $(2, 2)$  and  $(2, 0)$  to  $(0, 0)$ . Find  $T(x)$

$$\begin{bmatrix} ? & ? \\ ? & ? \end{bmatrix} = M$$

$$\text{Ans: } v = (a, a)$$

$$\text{Ans: } v = (a, a) = a(1, 1)$$

$$T(v) = 2T(1, 1) = a(2, 2) = (4, 4)$$

$$\text{Ans: } v = (a, b)$$

$$\text{Ans: } v = (a, b) = \cancel{a}(1, 1) + \frac{a-b}{2}(2, 0)$$

$$T(v) = T(a, b) = b(a, a) + \frac{(a-b)}{2}(0, 0) = b(a, a) + (0, 0)$$

16.  $A = \begin{bmatrix} 1 & 2 \\ 3 & 6 \end{bmatrix}$ . Show that the identity matrix  $I$  is not in the range of  $T$ . Find a non-zero matrix  $M$  such that  $T(M) = AM$  is zero.

Ans:  $A$  is not invertible

$\Rightarrow AM = I$  is impossible.

$$\cancel{A} = \begin{bmatrix} 1 & 2 \\ 3 & 6 \end{bmatrix}$$

$$\boxed{\begin{bmatrix} 1 & 2 \\ 3 & 6 \end{bmatrix}} M = \begin{bmatrix} (1, 2) M \\ (3, 6) M \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$M = \begin{bmatrix} 2 & 2 \\ -1 & -1 \end{bmatrix}$$

16. Show  $T$  transposes every  $2 \times 2$  matrix  $M$ .  
Try to find a matrix  $A$  which gives  $AM = M^T$ .  
Show that no matrix  $A$  will do it.

Is this a linear transformation that doesn't come from a matrix?

The matrix should be  $4 \times 4$

ILA ⑭  
Backside

$T$  is  
Ans: Let  $A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$ ,  $M^T = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}$

$$AM = A \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} A[0] & A[1] \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}$$

$$A \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \neq \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

↓  
No matrix  $A$  gives  $A$  gives  $A$  gives  $\begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

We have the linear transformation

$$T: M_{2 \times 2}(\mathbb{R}) \longrightarrow M_{2 \times 2}(\mathbb{R})$$

$$A \longrightarrow A^T$$

ILA ④  
Backside You have to go thro' an isomorphism b/w  
 $M_{2 \times 2}(\mathbb{R})$  and  $\mathbb{R}^{4 \times 1} = \mathbb{R}^4$

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \in M_{2 \times 2}(\mathbb{R}) \xrightarrow{\cong} \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} \in \mathbb{R}^{4 \times 1} = \mathbb{R}^4$$

$$\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \text{ and } \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \xrightarrow{T} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}; \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \xrightarrow{T} \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}; \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} \xrightarrow{T} \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}; \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} \xrightarrow{T} \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

We can represent the linear transformation  $T$  with the representation matrix,

$$M_T = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

\* The vector space of  $n \times n$  matrices is  $n^2$ -dimensional.

Hence, the matrix representation of the linear map  $A \mapsto A^T$  could have to be  $n^2 \times n^2$ .

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = \begin{bmatrix} a \\ c \\ b \\ d \end{bmatrix}$$

$$\begin{bmatrix} a & c \\ b & d \end{bmatrix} = A^T$$

$\begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$

concl.

18.  $T(M) = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} [M] \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$ . Find a matrix with  $T(M) \neq 0$ . Describe all matrices with  $T(M) = 0$  (the kernel) and all of matrices  $T(M)$  (the range).

Ans:  $T(M) = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & b \\ 0 & d \end{bmatrix} = \begin{bmatrix} 0 & b \\ 0 & 0 \end{bmatrix}$

Every  $M = \begin{bmatrix} a & 0 \\ c & d \end{bmatrix}$  is in the kernel.

$M = \begin{bmatrix} 0 & b \\ 0 & 0 \end{bmatrix}$  fill the range

$\dim(\text{range}) + \dim(\text{kernel}) = 1 + 3 = 4 = \dim$  of  
Ker  $T$   $\oplus$  space of  $2 \times 2$   
M's.

19. If  $A$  &  $B$  are invertible and  $T(M) = A M B$ ,  
• find  $T^{-1}(M)$  in the form  $(\ ) M (\ )$

Ans:  $T(T^{-1}(M)) = M$

$$T^{-1}(M) = A^{-1} M B^{-1}$$

20. How can you tell from the picture of  $T$  (house) that  $A$  is           

$$T(H)=AH$$

• (a) diagonal matrix

Aus: Horizontal lines stay horizontal,  
vertical lines stay vertical.

(b) rank-one matrix

Aus: House squashes onto a line

(c) lower triangular matrix

Aus: Vertical lines stay vertical

(house) 22. What are the conditions on  $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$  to ensure that  $T(\text{house})$  will look like

- a) sit straight up.

Ans:  $A = \begin{bmatrix} a & 0 \\ 0 & d \end{bmatrix}, d > 0$

- b) expand the house by 3 in all directions?

Ans:  $A = 3I$

$$\begin{bmatrix} 3a & 3b \\ 3c & 3d \end{bmatrix} = (3)(\begin{bmatrix} a & b \\ c & d \end{bmatrix})$$

$$\Rightarrow \begin{bmatrix} 3a & 3b \\ 3c & 3d \end{bmatrix} = (3) \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

$$3a = 3a, 3b = 3b, 3c = 3c, 3d = 3d$$

$$(2) \Rightarrow A \cdot (3I) = (3I) \cdot A$$

$$I = \underline{\underline{\begin{bmatrix} 3a & 3b \\ 3c & 3d \end{bmatrix}}}$$

29. What condition on  $\det(A) = ad - bc$  ensure that the output house  $AH$  will

- (a) be squashed onto a line

Ans:  $ad - bc = 0$

- (b) keep its endpoints in clockwise order (not reflected).

Ans:  $\text{Ref}(\theta) = \begin{bmatrix} \cos 2\theta & \sin 2\theta \\ \sin 2\theta & -\cos 2\theta \end{bmatrix}$

$$\Rightarrow |\text{Ref}(\theta)| = -[\cos^2 2\theta + \sin^2 2\theta] = -1$$

$$ad - bc > 0$$

- (c) have the same area as the original house?

Ans:  $\text{Area}(T(R)) = |\det(A)| \cdot \text{Area}(R)$

$$\underline{|\det(A)| = 1}$$

Q. Why does every linear transformation  $T$  from  $\mathbb{R}^2$  to  $\mathbb{R}^2$  take squares to parallelograms?

Rectangles also goes to parallelograms. (Squashed if  $T$  is not invertible)

Ans:

Linear transformations keep straight lines straight!

$$\vec{u} = \frac{a\vec{v} + b\vec{w}}{a+b} \Rightarrow T(\vec{u}) = \frac{aT(\vec{v}) + bT(\vec{w})}{a+b}$$

And 2 adjacent edges of a square (edges differing by a fixed  $v$ ) go to two adjacent edges (edges differing by  $T(v)$ ).

$\therefore$  o/p is a parallelogram.

8.2

1. The transformation  $S$  takes the 2<sup>nd</sup> derivative.
- Keep  $1, \alpha, \alpha^2, \alpha^3$  as the i/p basis  $v_1, v_2, v_3, v_4$  and also as o/p basis  $w_1, w_2, w_3, w_4$ . Write  $S(v_1), S(v_2), S(v_3), S(v_4)$  in terms of the  $w$ 's. Find the matrix  $A_2$  for  $S$ .

Ans.

$$Sv = \frac{d^2v}{d\alpha^2}$$

$$v_1, v_2, v_3, v_4 = 1, \alpha, \alpha^2, \alpha^3$$

$$S(v_1) = S(v_2) = 0, S(v_3) = 2 = 2v_1$$

$$S(v_4) = 6\alpha = 6v_2$$

Matrix for  $S$  is,

$$B = \begin{bmatrix} 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 6 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

2. What functions have  $S(v) = 0$  ?

i.e., kernel of the 2<sup>nd</sup> derivative  $S$ .

Ans:

What are the vectors in the  $N(A)$  ?

Ans:  $S(v) = \frac{d^2v}{dx^2} = 0$  for linear functions

$$v(x) = ax + b$$

⇒  $\begin{bmatrix} a \\ b \\ 0 \\ 0 \end{bmatrix}$  are in  $N(B)$ .

3. The 2<sup>nd</sup> derivative  $A_2 = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

Ans:

is not the square of a rectangular 1<sup>st</sup> derivative

matrix  $A_1 = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 3 \end{bmatrix}$  does not allow  $A_1^2 = A_2$

Add a zero row 4 to  $A_1$  so that  
o/p space = i/p space. Compare  $A_1^2$  with  $A_2$ .

Conclusion: we want o/p basis = \_\_\_\_\_ basis. Then  $m = n$ .

$A_2^2 =$

Ans:

$$A_1^2 = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 3 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 3 \\ 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 6 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = A_2$$

o/p basis = i/p basis

- ④ The product TS of 1<sup>st</sup> and 2<sup>nd</sup> derivatives produces the 3<sup>rd</sup> derivative. Add zeros to make 4x4 matrices, then compute  $A_1 A_2 = A_3$

Ans:

$$A_3 = A_1 A_2 = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 3 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 6 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$
$$= \begin{bmatrix} 0 & 0 & 0 & 6 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = A_3$$

$A_2^2 = A_4 = 0$  since 4<sup>th</sup> derivative of cubic is zero.

6.

•

G  
1some  
transformations

5. With bases  $v_1, v_2, v_3$  and  $w_1, w_2, w_3$

Suppose  $T(v_1) = w_2$  and  $T(v_2) = T(v_3) = w_1 + w_3$ .

$T$  is a linear transformation. Find the matrix  $A$  and multiply by the vector  $(1, 1, 1)$ . What's the o/p from  $T$  when the i/p is  $v_1 + v_2 + v_3$ ?

Ans.:  $T(v_1 + v_2 + v_3) = w_2 + (w_1 + w_3) + (w_1 + w_3)$   
 $= 2w_1 + w_2 + 2w_3$

$$A = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

$$A \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}$$

Ans:

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Ans -

6. Since  $T(v_2) = T(v_3)$ , the solutions to  $T(v) = 0$  are

$v = \underline{\hspace{2cm}}$

What vectors are in the  $N(A)$ ?

Find all solutions to  $T(v) = w_2$ .

Ans:  $T(v_2) - T(v_3) = T(v_2 - v_3) = 0$

$v = c(v_2 - v_3)$  gives  $T(v) = 0$ .

$$N(A) = C \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}$$

$$T(v_1) = w_2$$

Solutions to  $T(v) = w_2$  are

$$v_p + v_n = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + c \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}$$

$$N_p = v_1$$

7. Find a vector that is not in the  $C(A)$ .

Find a combination of  $w_i$ 's that is not in the range of the transformation  $T$ .

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Ans:  $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \notin C(A)$

$$\begin{bmatrix} 1 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & -1 & 0 \end{bmatrix} = w \cdot A$$

$$T(v_1) = w_2 = 0w_1 + 1w_2 + 0w_3$$

$$T(v_2) = w_1 + w_3 = 1w_1 + 0w_2 + 1w_3$$

$$T(v_3) = w_1 + w_3 = 1w_1 + 0w_2 + 1w_3$$

$$T: V \rightarrow W$$

The matrix for the linear transformation  
w.r.t bases  $V$  and  $W$  is:

$$A_{vw} = \left[ T(v_1) \right]_w, \left[ T(v_2) \right]_w, \left[ T(v_3) \right]_w$$

$$= \begin{bmatrix} w_2 \\ w_1 + w_3 \\ w_1 + w_3 \end{bmatrix}$$

$$\left[ T(v_1) \right]_w = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \left[ T(v_2) \right]_w = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} = \left[ T(v_3) \right]_w$$

$$A_{vw} = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

Correct

$$A_{vw} [x]_v = [xc]_w$$

$$A^T = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & 0 & 1 \end{bmatrix} \Rightarrow b=0 \\ a+c=0$$

$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} = t \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \notin C(A) \text{ since } \begin{vmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{vmatrix} = -1 \neq 0$$

$$\overline{\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}}_w = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = 1w_1 + 0w_2 + 0w_3 = w_1$$

$w \notin \text{range}(T)$

Let  $v = av_1 + bv_2 + cv_3 \in V$

$$T(v) = w_1$$

$$aT(v_1) + bT(v_2) + cT(v_3) = w_1$$

$$aw_1 + bw_2 + cw_3 = w_1$$

$$w_1(b+c-1) + aw_2 + cw_3(b+c) = 0.$$

$$b+c=1 \quad \& \quad b+c=0$$

Not possible

$\therefore w_1 \notin \text{range}(T)$ .

$$W = gW_0 + hW_1 + kW_2 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \quad \text{Range } T \neq W$$

( $T$  range  $\neq W$ )

8. You don't have enough information to determine  $T^2$ .

Why is its matrix not necessarily  $A^2$ ?

What more information do you need?

Ans:

We don't know  $T(W)$  unless the  $W$ 's are the same as the  $V$ 's.

In that case, the matrix is  $A^2$ .

10.

Suppose,  $T(v_1) = w_1 + w_2 + w_3$  and  $T(v_2) = w_2 + w_3$  and  $T(v_3) = w_3$ . Find the matrix  $A$  for  $T$  using these basis vectors.

What i/p vector  $V$  gives  $T(V) = w_1$ ?

Ans:

$$T(v_1) = 1w_1 + 1w_2 + 1w_3 \Rightarrow [T(v_1)]_W = (1, 1, 1)$$

$$T(v_2) = 0w_1 + 1w_2 + 1w_3 \Rightarrow [T(v_2)]_W = (0, 1, 1)$$

$$T(v_3) = 0w_1 + 0w_2 + 1w_3 \Rightarrow [T(v_3)]_W = (0, 0, 1)$$

The matrix for  $T$  is

$$A_{vw} = \begin{bmatrix} T(v_1) \end{bmatrix}_w \begin{bmatrix} T(v_2) \end{bmatrix}_w \begin{bmatrix} T(v_3) \end{bmatrix}_w$$

$$= \begin{bmatrix} 1 & 0 & 0 \\ 1 & -1 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

~~$$T(v) = A_v = \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}$$~~  
~~$$v = A^{-1} \begin{bmatrix} 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$~~  
$$T(v) = w_1 = T(v_1) - T(v_2) = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

~~$$v = A^{-1} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} = v_1 + v_2$$~~

11. Invert the matrix  $A$  in problem ⑨.

- Also invert the transformation  $T$  — what are  $T^{-1}(w_1)$ ,  $T^{-1}(w_2)$  &  $T^{-1}(w_3)$ ?

Ans:

$$A^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix}$$

Ans:

$$T^{-1}(w_1) = v_1 - w_2 = v_1 - w_2 + 0w_3$$

$$T^{-1}(w_2) = v_2 - w_3 = 0v_1 + v_2 - v_3$$

$$T^{-1}(w_3) = v_3 = 0v_1 + 0v_2 + v_3$$

$$T^{-1}: W \rightarrow V$$

$$A_{WV} = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} = A_{VW}^{-1}$$

Ans:

13. Suppose the spaces  $V$  and  $W$  have the same basis  $v_1, v_2$ .

(a) Describe a transformation  $T$  (not  $I$ ) that is its own inverse.

$$\text{Ans: } T^2 = I$$

$$\left. \begin{array}{l} T(v_1) = v_2 \\ T(v_2) = v_1 \end{array} \right\} A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

(b) Describe a transformation  $T$  (not  $I$ ) that equals  $T^2$ .

$$\text{Ans: } T^2 = T$$

$$\left. \begin{array}{l} T(v_1) = v_1 \\ T(v_2) = 0 \end{array} \right\} A = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

(c) Why can't the same  $T$  be used for both (a) and (b)?

$$\text{Ans: } T \text{ must be } I$$

$$T^2 = T = I$$

④ @ What matrix  $B$  transforms  $(1,0)$  to  $(2,5)$   
and transforms  $(0,1)$  to  $(1,3)$ ?

Ans:

$$B = \begin{bmatrix} T(1,0) & T(0,1) \end{bmatrix} = \begin{bmatrix} 2 & 1 \\ 5 & 3 \end{bmatrix}$$

⑤ What matrix  $C$  transforms  $(2,5)$  to  $(1,0)$   
and  $(1,3)$  to  $(0,1)$ ?

Ans:

$$\text{C} = \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 5 \\ 0 & 0 & 1 \end{bmatrix} \quad \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 5 \\ 0 & 0 & 1 \end{bmatrix} \quad \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 5 \\ 0 & 0 & 1 \end{bmatrix} \quad \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 5 \\ 0 & 0 & 1 \end{bmatrix} \quad \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 5 \\ 0 & 0 & 1 \end{bmatrix} \quad \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 5 \\ 0 & 0 & 1 \end{bmatrix}$$

$$C = B^{-1} = \begin{bmatrix} 3 & -5 \\ -1 & 2 \end{bmatrix}^T = \begin{bmatrix} 3 & -1 \\ -5 & 2 \end{bmatrix}$$

⑥ Why does no matrix transform  $(2,6)$  to  $(1,0)$   
and  $(1,3)$  to  $(0,1)$ ?

Ans:  $A \begin{bmatrix} 1 \\ 3 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

$$\therefore A \begin{bmatrix} 2 \\ 6 \end{bmatrix} = 2A \begin{bmatrix} 1 \\ 3 \end{bmatrix} = 2 \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 2 \end{bmatrix} \neq \begin{bmatrix} 1 \\ 0 \end{bmatrix}.$$

15.

- ② What matrix  $M$  transforms  $(1,0)$  and  $(0,1)$  to  $(x_1,t)$  and  $(s,u)$ ?

Ans:  $M = \begin{bmatrix} T(0,1) & T(1,0) \end{bmatrix} = \begin{bmatrix} x \\ s \end{bmatrix}$

- ③ What matrix  $N$  transforms  $(a,c)$  and  $(b,d)$  to  $(1,0)$  and  $(0,1)$ ?

Ans:  $N = \begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \begin{bmatrix} a & -c \\ -d & d \end{bmatrix}^T$

What condition on  $a,b,c,d$  will make  
④ part(b) impossible?

Ans:  $ad - bc = 0$

16. ⑤ How does  $M$  &  $N$  yield the matrix that transforms  $(a,c)$  to  $(x_1,t)$  and  $(b,d)$  to  $(s,u)$ ?

Ans:

~~MM~~

$MN$

⑥ What matrix transforms  $(2, 5)$  to  $(1, 1)$  and  $(1, 3)$  to  $(0, 2)$ ?

Ans:

$$\begin{bmatrix} 2 & 1 \\ 5 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 5 & 3 \end{bmatrix}^{-1}$$

$$\begin{bmatrix} 1 & 0 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 3 & -5 \\ -1 & 2 \end{bmatrix}^T = \begin{bmatrix} 1 & 0 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 3 & -1 \\ -5 & 2 \end{bmatrix} = \begin{bmatrix} 3 & -1 \\ -7 & 3 \end{bmatrix}$$

17.

If you keep the same basis vectors but put them in different order, the change of basis matrix  $B$  is a permutation matrix.

If you keep the basis vectors in order but change their lengths,  $B$  is a positive diagonal matrix.

Prof

~~at (1,0) & (0,1) and angle of rotation at -θ~~

~~(2,1) & (1,1)~~

18. The matrix that rotates the axis vectors  $(1,0)$  and  $(0,1)$  thro' an angle  $\theta$  is  $Q$ . What are the coordinates  $(a,b)$  of the original  $(1,0)$  using the new (rotated) axes?

$$Q = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \quad \& \quad \begin{bmatrix} 1 \\ 0 \end{bmatrix} = a \begin{bmatrix} \cos\theta \\ \sin\theta \end{bmatrix} + b \begin{bmatrix} -\sin\theta \\ \cos\theta \end{bmatrix}$$

$\Rightarrow a = \cos\theta, b = -\sin\theta$

$$Q(1,0) = (\cos\theta, \sin\theta) \quad \& \quad Q(0,1) = (-\sin\theta, \cos\theta)$$

Ans:

$$\begin{aligned} \begin{bmatrix} a, b \end{bmatrix}_{\text{new}} &= P_{\text{new-old}} \begin{bmatrix} a, b \end{bmatrix}_{\text{old}}^T \\ &= \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix}^T = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \\ &= \begin{bmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \cos\theta \\ -\sin\theta \end{bmatrix} \end{aligned}$$

19. The matrix that transforms  $(1,0)$  &  $(0,1)$  to  
 @  $(1,4)$  &  $(1,5)$  is  $B = \underline{\hspace{10em}}$ .

~~Ans:~~  $B = \begin{bmatrix} 1 & 1 \\ 4 & 5 \end{bmatrix}$

⑥ The combinations  $a(1,4) + b(1,5)$  that  
 equals  $(1,0)$  has  $(a,b) = \underline{\hspace{10em}}$

Ans:  $(1,0)$  in the basis of  $\{(1,4) \text{ & } (1,5)\}$

$$\begin{bmatrix} (1,0) \end{bmatrix}_{\text{new}} = P_{\text{new} \leftarrow \text{old}} \begin{bmatrix} (1,0) \end{bmatrix}_{\text{old}} = B^{-1} \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 1 \\ 4 & 5 \end{bmatrix}^{-1} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 5 & -4 \\ -1 & 1 \end{bmatrix}^T \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$= \begin{bmatrix} 5 & -1 \\ -4 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 5 \\ -4 \end{bmatrix}$$

Q6. The Parabola  $\omega_1 = \frac{1}{2}(\alpha^2 + \alpha)$  equals 1 at  $\alpha=1$ ,  
 and 0 at  $\alpha=0$  and  $\alpha=-1$ . Find the  
 parabolas  $\omega_2, \omega_3$  and find  $g(\alpha)$  by linearity.

②  $\omega_2 = 1$  at  $\alpha=0$  and  $\omega_2 = 0$  at  $\alpha=1$  &  $\alpha=-1$

Ans:  $\omega = a\alpha^2 + b\alpha + c$

$$\begin{aligned}\omega_2(0) &= c = 1 ; \quad \omega_2(1) = a+b+1 = 0 ; \quad \omega_2(-1) = a-b+1 = 0 \\ &\text{or} \\ &\frac{a-b+1 = 0}{2a+2 = 0} \Rightarrow a = -1, \quad b = 0.\end{aligned}$$

$$\underline{\omega_2 = -\alpha^2 + 1}$$

③  $\omega_3 = 1$  at  $\alpha=-1$  and  $\omega_3 = 0$  at  $\alpha=0$  &  $\alpha=1$

Ans:  $\omega_3(-1) = a-b+c = 1 ; \quad \omega_3(0) = c = 0 ; \quad \omega_3(1) = a+b = 0$

$$\begin{array}{r} a-b=1 \\ a+b=0 \\ \hline 2a=1 \end{array} \Rightarrow a = \frac{1}{2}; \quad b = -\frac{1}{2}; \quad c = 0$$

$$\omega_3 = \frac{1}{2}(\alpha^2 - \alpha).$$

(c)  $y(x) = 4$  at  $x=1$  &  $y(x)=5$  at  $x=0$  &

$y(x) = 0$  at  $x=-1$ .

$$y(x) = ax^2 + bx + c$$

Ans:

$$y(1) = a+b+c = 4; y(0) = c = 5$$

$$y(-1) = a-b+c = 6$$

$$2a+10=10 \Rightarrow a=0$$

$$b=a+c-6 = 5-6 = -1$$

$$a=0, b=-1, c=5$$

$$y(x) = -x + 5 \rightarrow [0, -1, 5]$$

$$w_1 = \frac{1}{2}(x^2+x) = \frac{1}{2}x^2 + \frac{1}{2}x + 0 \rightarrow [y_1, y_1, 0]$$

$$w_2 = -x^2 + 1 = -x^2 + 0x^2 + 1 \rightarrow [-1, 0, 1]$$

$$w_3 = \frac{1}{2}(x^2-x) = \frac{1}{2}x^2 - \frac{1}{2}x + 0 \rightarrow [y_2, -y_2, 0]$$

$$[0, -1, 1]_B = P_{B \in E} [0, -1, 5]$$

$$= \begin{bmatrix} y_1 & -1 & y_2 \\ y_2 & 0 & -y_2 \\ 0 & 1 & 0 \end{bmatrix}^{-1} \begin{bmatrix} 0 \\ -1 \\ 5 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 1 & 1 & | & 0 \\ 0 & 0 & 1 & | & -1 \\ 1 & -1 & 1 & | & 5 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \\ 8 \end{bmatrix}$$

$$y(\alpha) = -\alpha + 5 = 4w_1 + 5w_2 + 6w_3$$

Q3. Under what conditions on the numbers  $m_1, m_2, \dots, m_9$  do these 3 parabolas give a basis for the space of all parabolas  $a + b\alpha + c\alpha^2$ ?

$$v_1 = m_1 + m_2\alpha + m_3\alpha^2$$

$$v_2 = m_4 + m_5\alpha + m_6\alpha^2$$

$$v_3 = m_7 + m_8\alpha + m_9\alpha^2$$

Ans:

The change of basis matrix is invertible.

$$M = \begin{bmatrix} m_1 & m_2 & m_3 \\ m_4 & m_5 & m_6 \\ m_7 & m_8 & m_9 \end{bmatrix} \text{ is invertible} \iff$$

24. The Gram-Schmidt process changes a basis  $a_1, a_2, a_3$  to an orthonormal basis  $q_1, q_2, q_3$ . These are the columns in  $A = QR$ . Show that  $R$  is the change of basis matrix from the  $a_i$ 's to the  $q_i$ 's.

Ans:  $A = QR$

$$\begin{bmatrix} a_1 & a_2 & a_3 \end{bmatrix} = \begin{bmatrix} q_1 & q_2 & q_3 \end{bmatrix} \begin{bmatrix} q_1^T q_1 & q_2^T q_1 & q_3^T q_1 \\ 0 & q_2^T q_2 & q_3^T q_2 \\ 0 & 0 & q_3^T q_3 \end{bmatrix}$$

$$a_1 = (a_1^T q_1) q_1$$

$$a_2 = (a_2^T q_1) q_1 + (a_2^T q_2) q_2$$

$$a_3 = (a_3^T q_1) q_1 + (a_3^T q_2) q_2 + (a_3^T q_3) q_3$$

$\Rightarrow a_i$  as a combination of  $q_i$

$\therefore R$  is a change of basis matrix.

Q.R.

25. Elimination changes the rows of  $A$  to the rows of  $U$  with  $A = LU$ . Row 2 of  $A$  is what combination of the rows of  $U$ ?

Writing  $A^T = U^T L^T$  to work with columns.

The change of basis matrix is  $B = L^T$ .

We have bases if the matrices are

Ans: Row 2 of  $A = l_{21}(\text{row 1 of } U) + l_{22}(\text{row 2 of } U)$

The change of basis matrix is always invertible.

Ques. Suppose,  $v_1, v_2, v_3$  are eigenvectors for  $T$ .

This means  $T(v_i) = \lambda_i v_i$  for  $i=1, 2, 3$ .

What is the matrix for  $T$  when the i/p and o/p bases are the  $v$ 's? Ans:

Ans:

$$Av_1 = \lambda_1 v_1 + 0v_2 + 0v_3$$

$$Av_2 = 0v_1 + \lambda_2 v_2 + 0v_3$$

$$Av_3 = 0v_1 + 0v_2 + \lambda_3 v_3$$

$$A = \begin{bmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ 0 & 0 & \lambda_3 \end{bmatrix} = \text{diag}(\lambda_1, \lambda_2, \lambda_3)$$

Ques. Every invertible linear transformation can have  $I$  as its matrix! Choose any i/p basis  $v_1, v_2, \dots, v_n$ . For o/p basis choose  $w_i = T(v_i)$ . Why must  $T$  be invertible?

Ans: If  $T$  is not invertible,  $T(v_1), \dots, T(v_n)$  is not a basis.

We couldn't choose  $w_i = T(v_i)$

Ex. Using  $v_1 = w_1$  &  $v_2 = w_2$ , find the standard matrix for these  $T$ 's:

a)  $T(v_1) = 0$  &  $T(v_2) = 3v_1$

Ans:  $[T] = \begin{bmatrix} 0 & 3 \\ 0 & 0 \end{bmatrix}$

b)  $T(v_1) = v_1$  and  $T(v_1 + v_2) = v_1$

Ans:  ~~$[T] = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}$~~   $T(v_1) = v_1$  }  
 $T(v_2) = 0$  }  $\left\{ \begin{array}{l} T(v_1 + v_2) = T(v_1) + T(v_2) \\ = v_1 + 0 = v_1 \end{array} \right.$

$$[T] = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

29. Suppose  $T$  reflects the  $xy$ -plane across the  $x$ -axis &  $S$  is reflection across the  $y$ -axis. If  $v = (\alpha, y)$ , what is  $S(T(v))$ ? Find a simpler description of the product  $ST$ ?

$$\text{Ans. } T \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \left. \begin{array}{l} \\ \end{array} \right\} \quad T \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \end{bmatrix} \quad \left. \begin{array}{l} \\ \end{array} \right\} \quad [T] = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

$$T(\alpha, y) = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} \alpha \\ y \end{bmatrix} = \begin{bmatrix} \alpha \\ -y \end{bmatrix}$$

$$S \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \end{bmatrix} \quad \left. \begin{array}{l} \\ \end{array} \right\} \quad S \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \end{bmatrix} \quad \left. \begin{array}{l} \\ \end{array} \right\} \quad [S] = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$S(\alpha, y) = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \alpha \\ y \end{bmatrix} = \begin{bmatrix} -\alpha \\ y \end{bmatrix}$$

$$ST = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} = -T$$

31. The product of 2 reflections is a rotation.

Multiply these reflection matrices to find the rotation angle

$$\text{ans. } \begin{aligned} \text{Ref}(\theta) \text{Ref}(\alpha) &= \begin{bmatrix} \cos 2\theta & \sin 2\theta \\ \sin 2\theta & -\cos 2\theta \end{bmatrix} \begin{bmatrix} \cos 2\alpha & \sin 2\alpha \\ \sin 2\alpha & -\cos 2\alpha \end{bmatrix} \\ &= \begin{bmatrix} \cos(2\theta - 2\alpha) & \sin(2\theta - 2\alpha) \\ \sin(2\theta - 2\alpha) & \cos(2\theta - 2\alpha) \end{bmatrix} \\ &= \begin{bmatrix} \cos[2(\theta - \alpha)] & -\sin[2(\theta - \alpha)] \\ \sin[2(\theta - \alpha)] & \cos[2(\theta - \alpha)] \end{bmatrix} \\ &= \text{Rot}[2(\theta - \alpha)] \end{aligned}$$

32. Suppose  $A$  is a  $3 \times 4$  matrix of rank  $r=2$ , and  $T(v) = Av$ . Choose o/p basis vectors  $v_1, v_2$  from the rowspace of  $A$ , and  $v_3, v_4$  from the nullspace. Choose o/p basis vectors  $w_1 = Av_1, w_2 = Av_2$  in the column space &  $w_3$  from the nullspace of  $A^T$ . What speciality simple matrix represents  $T$  in these special bases?

Ans:

Ans: ~~dim(column space)~~ =

$$v_i \in \mathbb{R}^4$$

$$w_i \in \mathbb{R}^3$$

$$\left. \begin{array}{l} Av_1 = w_1 + 0w_2 + 0w_3 \\ Av_2 = 0w_1 + w_2 \\ Av_3 = 0 \\ Av_4 = 0 \end{array} \right\}$$

$$A = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

33. The space  $M$  of  $2 \times 2$  matrices has the basis  $v_1, v_2, v_3, v_4$ . Suppose  $T$  multiplies each matrix by  $\begin{bmatrix} a & b \\ c & d \end{bmatrix}$ . With  $w$ 's equal to  $v$ 's, what  $4 \times 4$  matrix  $A$  represents this transformation  $T$  on matrix space?

Ans:  $T(v_1) = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} a & 0 \\ c & 0 \end{bmatrix} = av_1 + cv_3$

$$T(v_2) = av_2 + cv_4$$

$$T(v_3) = bv_1 + dv_3$$

$$T(v_4) = bv_2 + dv_4$$

$$[T] = \begin{bmatrix} a & 0 & b & 0 \\ 0 & a & 0 & b \\ c & 0 & d & 0 \\ 0 & c & 0 & d \end{bmatrix}$$

8.3

Ex:1

The Jordan matrix  $J$  has eigenvalues  $\lambda=2, 2, 3, 3$  (a double eigenvalue). Those eigenvalues lie along the diagonal because  $J$  is triangular.

There are 2 independent eigenvectors for  $\lambda=2$ , but there is only one line of eigenvectors for  $\lambda=3$ .

This is true for every matrix  $C \cdot BJB^{-1}$  that is similar to  $J$ .

Jordan matrix,  $J =$

$$\begin{bmatrix} 2 & & & \\ & 2 & & \\ & & 3 & 1 \\ & & 0 & 3 \end{bmatrix}$$

2 eigenvectors for  $\lambda=2$  are  $\alpha_1 = (1, 0, 0, 0)$  and  $\alpha_2 = (0, 1, 0, 0)$ . One eigenvector for  $\lambda=3$  is  $\alpha_3 = (0, 0, 1, 0)$ .

The generalized eigenvector for this Jordan matrix is the 4<sup>th</sup> standard basis vector  $\alpha_4 = (0, 0, 0, 1)$ .

1. In  $\mathbb{C}^{3 \times 1}$ , what is the rank of  $J - 3I$ ?  
 What's the dimension of its nullspace?

Ans:  $J = \begin{bmatrix} 2 & & \\ & 2 & \\ & & 3 \end{bmatrix} \rightarrow J - 3I = \begin{bmatrix} -1 & & \\ & -1 & \\ & & 0 \end{bmatrix}$

$$\text{rank}(J - 3I) = 3$$

$$\Rightarrow \dim(N(J - 3I)) = 4 - 3 = 1$$

# of independent eigenvectors for  $\lambda = 3$ .

The algebraic multiplicity is 2, because  $\det(J - \lambda I)$  has the repeated factor  $(\lambda - 3)^2$ .

The geometric multiplicity is 1, because there is only one independent eigenvector.

a. These matrices  $A_1$  and  $A_2$  are similar to  $J$ .

Solve  $A_1 B_1 = B_1 J$  and  $A_2 B_2 = B_2 J$  to find the basis matrices  $B_1$  and  $B_2$  with  $J = B_1^{-1} A_1 B_1$  and  $J = B_2^{-1} A_2 B_2$

$$J = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, A_1 = \begin{bmatrix} 0 & 4 \\ 0 & 0 \end{bmatrix}, A_2 = \begin{bmatrix} 4 & -8 \\ 2 & -4 \end{bmatrix}$$

Ans:  $J = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$  is similar to all other

$2 \times 2$  matrices  $A$  that have a zero eigenvalues but only 1 independent eigenvector

$$(A_1 - \lambda I) v_1 = 0 \quad \& \quad (A_1 - \lambda I) v_2 = v_1$$

$$\begin{bmatrix} 0 & 4 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = 0 \quad \& \quad \begin{bmatrix} 0 & 4 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$4b = 0 \Rightarrow b = 0$$

$$4d = 1 \Rightarrow d = \frac{1}{4}$$

$$v_1 = t \begin{bmatrix} 1 \\ 0 \end{bmatrix} \rightarrow$$

$$v_2 = k \begin{bmatrix} 0 \\ \frac{1}{4} \end{bmatrix}$$

$$A_1 B_1 = B_1 J$$

$$\begin{bmatrix} 0 & 4 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & y_4 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & y_4 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 4 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 4 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 4 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$$

$$(A_2 - \lambda I) v_1 = 0$$

$$\begin{bmatrix} 4 & -8 \\ 2 & -4 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = 0$$

$$a - 2b = 0$$

$$\underline{a = 2b}$$

$$v_1 = t \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

$$\& (A_2 - \lambda I) v_2 = v_1$$

$$\begin{bmatrix} 4 & -8 \\ 2 & -4 \end{bmatrix} \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

$$c - 2d = \frac{1}{2}$$

$$d = 0, c = \frac{1}{2}$$

$$v_2 = k \begin{bmatrix} \frac{1}{2} \\ 0 \end{bmatrix}$$

$$A_2 B_2 = B_2 J$$

$$\begin{bmatrix} 4 & -8 \\ 2 & -4 \end{bmatrix} \begin{bmatrix} 2 & y_2 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & y_2 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 4 & -8 \\ 2 & -4 \end{bmatrix} \begin{bmatrix} 4 & 1 \\ 2 & 0 \end{bmatrix} = \begin{bmatrix} 4 & 1 \\ 2 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$$

(3.) This transpose block  $J^T$  has the same triple eigenvalue 2 (with only one eigenvector) as  $J$ . Find the basis change  $B$  so that  $J = B^{-1} J^T B$  ( $BJ = J^T B$ ).

$$J = \begin{bmatrix} 2 & 1 & 0 \\ 0 & 2 & 1 \\ 0 & 0 & 2 \end{bmatrix}, \quad J^T = \begin{bmatrix} 2 & 0 & 0 \\ 1 & 2 & 0 \\ 0 & 1 & 2 \end{bmatrix}$$

Ans:  $J^T = B J B^{-1}$

$$(J^T - 2I) v_1 = 0$$

$$\left( \begin{bmatrix} 2 & 0 & 0 \\ 1 & 2 & 0 \\ 0 & 1 & 2 \end{bmatrix} - \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix} \right) \begin{bmatrix} a \\ b \\ c \end{bmatrix} = 0$$

$$\begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = 0 \rightarrow \begin{array}{l} a=0 \\ b=0 \\ c=0 \end{array}$$

$$v_1 = t \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$(J^T - \lambda I) v_2 = v_1$$

$$\begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} c \\ d \\ e \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \Rightarrow \begin{array}{l} c=0 \\ d=1 \end{array}$$

$$v_2 = b \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

$$(J^T - \lambda I) v_3 = v_2$$

$$\begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} f \\ g \\ h \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \Rightarrow \begin{array}{l} f=1 \\ g=0 \end{array}$$

$$v_3 = l \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$BJ = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 2 & 1 & 0 \\ 0 & 2 & 1 \\ 0 & 0 & 2 \end{bmatrix} = \begin{bmatrix} 2 & 0 & 0 \\ 1 & 2 & 0 \\ 0 & 1 & 2 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} = J^T B$$

Every matrix is similar to its transpose  
 (Same eigenvalues, same multiplicity, same Jordan form).

4.  $J$  &  $K$  are Jordan forms with the same  
 2. zero eigenvalues and the same rank 2.  
 But show that no invertible  $B$  solves  
 $BK = JB$ , so  $K$  is not similar to  $J$ .

$$J = \begin{bmatrix} 0 & 1 \\ & 0 \\ & & 0 & 0 \\ & & & 1 \\ & & & 0 \end{bmatrix}; K = \begin{bmatrix} 0 & 1 & 0 \\ & 0 & 1 \\ & & 0 & 0 \\ & & & 1 \\ & & & 0 \\ & & & 0 \end{bmatrix}$$

Ans:  $J$  &  $K$  are different Jordan forms (block sizes 2, 2 versus block sizes 3, 1).

Even though  $J$  &  $K$  have the same 2's (all 0)  
 and same rank,  $J$  and  $K$  are not similar.

$$BK = B \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & b_{11} & b_{12} & 0 \\ 0 & b_{21} & b_{22} & 0 \\ 0 & b_{31} & b_{32} & 0 \\ 0 & b_{41} & b_{42} & 0 \end{bmatrix}$$

$$JB = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} B = \begin{bmatrix} b_{11} & b_{12} & b_{13} & b_{14} \\ 0 & 0 & 0 & 0 \\ b_{41} & b_{42} & b_{43} & b_{44} \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$C' BK = JB \implies$$

$B$  is not invertible.

$$\begin{matrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{matrix} \quad \begin{matrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{matrix} \quad \begin{matrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{matrix}$$

$$\begin{matrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{matrix} \quad \begin{matrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{matrix}$$

$$\begin{matrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{matrix} \quad \begin{matrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{matrix}$$

$$\begin{matrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{matrix} \quad \begin{matrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{matrix}$$

5. If  $A^3 = 0$  show that all  $\lambda \geq 0$ , and all Jordan blocks with  $J^3 = 0$  have size 1, 2 or 3.
- $\Rightarrow \text{rank}(A) \leq \frac{2n}{3}$ . If  $A^n = 0$  why is  $\text{rank}(A) < n$

Ans:  $A^3 = 0$

$$A\alpha = \lambda \alpha \Rightarrow A^3\alpha = \lambda^3\alpha = 0$$

$$\Rightarrow \lambda = 0 \quad \text{since } \alpha \neq 0.$$

$$A = BJB^{-1} \Rightarrow \cancel{A^3 = BJB^{-1}} = 0$$

$$J = B^{-1}AB$$

$$\Rightarrow \cancel{J^3 = B^{-1}A^3B = 0}$$

The Jordan form  $J$  will also have  $J^3 = 0$ .

$$\begin{bmatrix} 2 & 3 \\ 1 & 1 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 3 & 1 \end{bmatrix} = \begin{bmatrix} A_1 & & \\ & A_2 & \\ & & A_3 \end{bmatrix} = \begin{bmatrix} A_1^n & & \\ & A_2^n & \\ & & A_3^n \end{bmatrix}$$

The blocks of  $J$  must become zero blocks in  $J^3$ .  
So these blocks of  $J$  can be

$$[0], \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$

LA ③

An

The rank of  $J$  (and  $A$ ) is largest if every block is  $3 \times 3$  of rank 2.

$$\text{rank}(A) \leq \left(\frac{n}{3}\right)2 = \frac{2n}{3}$$

$$A^n = 0 \implies \lambda^n = 0 \implies \lambda = 0 \implies |A| = 0$$

$\swarrow$   
 $A$  is not invertible.

$\therefore \text{rank}(A) < n$ .

• 6. Show that  $u(t) = \begin{bmatrix} te^{\lambda t} \\ e^{\lambda t} \end{bmatrix}$  solves  $\frac{du}{dt} = Ju$

with  $J = \begin{bmatrix} \lambda & 1 \\ 0 & \lambda \end{bmatrix}$  and  $u(0) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ .

~~PLA ③~~  $J$  is not diagonalizable so  $te^{\lambda t}$  enters the solution.

Ans:  $u' = Ju$

$$\begin{bmatrix} e^{\lambda t} + t\lambda e^{\lambda t} \\ \lambda e^{\lambda t} \end{bmatrix} = \begin{bmatrix} \lambda & 1 \\ 0 & \lambda \end{bmatrix} \begin{bmatrix} te^{\lambda t} \\ e^{\lambda t} \end{bmatrix} = \begin{bmatrix} t\lambda e^{\lambda t} + e^{\lambda t} \\ \lambda e^{\lambda t} \end{bmatrix}$$

At  $t=0$ :  $u_1 = 0$  &  $u_2 = 1$

$\therefore$  we have the solution & it involves  $te^{\lambda t}$

7. Show that the difference equation  
 $v_{k+2} - 2\lambda v_{k+1} + \lambda^2 v_k = 0$  is solved by  $v_k = \lambda^k$   
and also by  $v_k = k\lambda^k$ . These correspond to  
 $e^{\lambda t}$  and  $te^{\lambda t}$  in problem 6.

Ans: The eq.  $v_{k+2} - 2\lambda v_{k+1} + \lambda^2 v_k = 0$  is solved by  
 $v_k = \lambda^k$ . But, it is a 2<sup>nd</sup> order equation  
and there must be another solution.

In analogy with  $te^{\lambda t}$  for the differential  
eq. in [8.3.6], the 2<sup>nd</sup> solution is

$$v_k = k\lambda^k.$$

Check:

$$(k+2)\lambda^{k+2} - 2\lambda(k+1)\lambda^{k+1} + \lambda^2 k\lambda^k = \\ = [k+2 - 2(k+1) + k]\lambda^{k+2} = 0$$

8. Write the  $3 \times 3$  Fourier matrix  $F$  with columns  $(1, \lambda, \lambda^2)$

$$\text{Ans: } \omega = e^{i\frac{2\pi}{N}} = e^{i\frac{2\pi}{3}}$$

$\lambda^3 = 1$  has 3 roots  
 $1, e^{i\frac{2\pi}{3}}, e^{i\frac{4\pi}{3}}$

$$F = \begin{bmatrix} 1 & 1 & 1 \\ 1 & \lambda & \lambda^2 \\ 1 & \lambda^2 & \lambda^4 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ 1 & e^{i\frac{2\pi}{3}} & e^{i\frac{4\pi}{3}} \\ 1 & e^{i\frac{4\pi}{3}} & e^{i\frac{8\pi}{3}} \end{bmatrix}$$

9. Check that any  $3 \times 3$  circulant  $C$  has eigenvectors  $(1, \lambda, \lambda^2)$  from problem 8

If the diagonals of your matrix  $C$  contain  $c_0, c_1, c_2$  then its eigenvalues are in  $F_C$ .

Ans:

$$C = \begin{bmatrix} c_0 & c_1 & c_2 \\ c_2 & c_0 & c_1 \\ c_1 & c_2 & c_0 \end{bmatrix} \text{ with}$$

$$C \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = (c_0 + c_1 + c_2) \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$C \begin{bmatrix} 1 \\ \lambda \\ \lambda^2 \end{bmatrix} = (c_0 + c_1 \lambda + c_2 \lambda^2) \begin{bmatrix} 1 \\ \lambda \\ \lambda^2 \end{bmatrix}$$

$$C \begin{bmatrix} 1 \\ \lambda^2 \\ \lambda^4 \end{bmatrix} = (C_0 + \lambda^2 C_1 + \lambda^4 C_2) \begin{bmatrix} 1 \\ \lambda^2 \\ \lambda^4 \end{bmatrix}$$

$$Fc = \begin{bmatrix} 1 & 1 & 1 \\ 1 & \lambda & \lambda^2 \\ 1 & \lambda^2 & \lambda^4 \end{bmatrix} \begin{bmatrix} C_0 \\ C_1 \\ C_2 \end{bmatrix} = \begin{bmatrix} C_0 + C_1 + C_2 \\ C_0 + \lambda C_1 + \lambda^2 C_2 \\ C_0 + \lambda^2 C_1 + \lambda^4 C_2 \end{bmatrix}$$

9

## COMPLEX VECTORS & MATRICES

### □ The complex plane.

Complex #'s corresp. to points in a plane.  
Real #'s go along the  $\text{re}\text{-axis}$ .

Adding & subtracting complex #'s is like adding and subtracting vectors in the plane. The real component stays separate from the imaginary component.

⇒ The complex plane  $\mathbb{C}$  is like the ordinary 2D plane  $\mathbb{R}^2$ , except that we multiply complex numbers & we didn't multiply vectors.

\* If  $A$  is real,

$$Ax = \lambda x \longrightarrow A\bar{x} = \bar{\lambda}\bar{x}$$

\*  $z = a+ib$

$$|z|^2 = z\bar{z} = (a+ib)(a-ib) = a^2 + b^2$$

$$\frac{1}{z} = \frac{1}{a+ib} = \frac{a-ib}{a^2+b^2} = \frac{\bar{z}}{|z|^2}$$

On the unit circle,  $|z|=1$

$$\frac{1}{z} = \bar{z}$$

$$* z = a+ib = r \cos\theta + i r \sin\theta = r e^{i\theta}$$

Ex: Find  $r$  and  $\theta$  for  $z=1+i$  and also for the conjugate  $\bar{z}=1-i$ .

Ans:  $r = |z| = \sqrt{2} = |\bar{z}|$

.  $\tan\theta = -1$  &  $\sin\theta = -\frac{1}{\sqrt{2}}$ ,  $\cos\theta = \frac{1}{\sqrt{2}}$

$\theta = -\frac{\pi}{4}$

$$* z = r \cos \theta + i r \sin \theta = r e^{i\theta}$$

$$z^n = r^n (\cos n\theta + i \sin n\theta) = r^n e^{in\theta}$$

$$\begin{aligned} z_1 z_2 &= r_1 (\cos \theta_1 + i \sin \theta_1) \cdot r_2 (\cos \theta_2 + i \sin \theta_2) = r_1 e^{i\theta_1} \cdot r_2 e^{i\theta_2} \\ &= r_1 r_2 [\cos(\theta_1 + \theta_2) + i \sin(\theta_1 + \theta_2)] \\ &= r_1 r_2 e^{i(\theta_1 + \theta_2)} \end{aligned}$$

\*  $n^{\text{th}}$  root of unity

~~DEFN~~

~~Solutions of  $z^n = 1$ .~~

$n$  different #'s whose  $n^{\text{th}}$  powers equal 1.

$\text{Let } \omega = e^{i\frac{2\pi}{n}}$

the  $n^{\text{th}}$  powers of  $1, \omega, \omega^2, \dots, \omega^{n-1}$  all equal 1.

Those are the  $n^{\text{th}}$  roots of 1. They solve the equation  $z^n = 1$ .

- These are equally spaced around the unit circle, where the full  $2\pi$  is divided by  $n$ . Multiply their angles by  $n$  to take  $n^{\text{th}}$  powers.

## Hermitian & Unitary matrices

$$z = \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix} = \begin{bmatrix} a_1 + i b_1 \\ a_2 + i b_2 \\ \vdots \\ a_n + i b_n \end{bmatrix}$$

Conjugate transpose

$$z^H = \bar{z}^T = \begin{bmatrix} \bar{z}_1 & \bar{z}_2 & \cdots & \bar{z}_n \end{bmatrix} = \begin{bmatrix} a_1 - i b_1 & a_2 - i b_2 & \cdots & a_n - i b_n \end{bmatrix}$$

The length squared of a real vector is  $\alpha_1^2 + \dots + \alpha_n^2$ .

The length squared of a complex vector is NOT  $z_1^2 + \dots + z_n^2$ .

The length of  $(1, i)$  would be  $1^2 + i^2 = 0$

A non-zero vector would have zero length.

— not good.

Other vectors would have complex lengths.

Length squared

$$\begin{bmatrix} \bar{z}_1 & \bar{z}_2 & \dots & \bar{z}_n \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix} = |z_1|^2 + |z_2|^2 + \dots + |z_n|^2$$

$$\bar{z}^T z = \|z\|^2$$

$$\|z\|^2 = \bar{z}^T z = z^H z = |z_1|^2 + |z_2|^2 + \dots + |z_n|^2$$

where,

$\bar{z}^T = z^H$  : conjugate transpose of z  
(or)

z hermitian

## Complex inner products

It'll be very desirable if  $z^H z$  is the inner product of  $z$  with itself.

The inner product of real or complex vectors  $u$  and  $v$  is  $u^H v$ :

$$u^H v = \begin{bmatrix} \bar{u}_1 & \dots & \bar{u}_n \end{bmatrix} \begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix} = \bar{u}_1 v_1 + \dots + \bar{u}_n v_n$$

$$(a+ib)(c-id) = (ac+bd) + i(bc-ad)$$
$$(c-id)(a+ib) = (ac+bd) + i(bc-ad)$$

$$V^H U = \begin{bmatrix} \bar{v}_1 & \dots & \bar{v}_n \end{bmatrix} \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix} = \bar{v}_1 u_1 + \dots + \bar{v}_n u_n$$

$$U^H V \neq V^H U$$

\* The inner product of  $Au$  with  $v$  equals the inner product of  $u$  with  $A^H v$ .

$$(Au)^H v = u^H (A^H v)$$

$A^H$  : adjoint of A

$$(AB)^H = B^H A^H$$

$$u^H v = v^H u$$

\* J  
C

P

(z)

□ Hermitian matrices,  $S^H = S$

\* If  $S^H = S$  and  $z$  is any real or complex column vector, the number  $z^H S z$  is real.

Proof.

$z^H S z$  is  $1 \times 1$ .

$$(z^H S z)^H = z^H S^H (z^H)^H = z^H S^* z \\ \implies z^H S z \text{ is real.}$$

$\underline{z^H S z : \text{energy}}$

- \* Every eigenvalue of a Hermitian matrix is real.

### Proof

$$Sz = \lambda z$$

$$z^H Sz = \lambda z^H z$$

$$\lambda = \frac{z^H Sz}{z^H z} \quad \text{is real}$$

- \* The eigenvectors of a Hermitian matrix are orthogonal (when they correspond to different eigenvalues)

If  $Sz = \lambda z$  and  $Sy = \mu y$ ,

$$\text{then } y^H z = 0$$

Proof

$$Sz = \alpha z$$

$$\& Sy = \beta y$$



$$y^H S z = \alpha y^H z$$

$$y^H S^H y = \beta y^H y$$

$$y^H S z = \beta y^H z$$

$$\implies \alpha y^H z = \beta y^H z \implies y^H z = 0 \text{ since } \alpha \neq \beta$$

□ Unitary matrices

\* A unitary matrix  $Q$  is a (complex) square matrix that has orthonormal columns.

Every matrix  $Q$  with orthonormal columns has  $Q^H Q = I$ .

If  $Q$  is square, it is a unitary matrix.

Then  $Q^H = Q^{-1}$ .

# Real V/s Complex

$R = \text{line of all real } \#$   
 $-\infty < x < \infty$

$|x| = \text{absolute value of } x$

$|z| = \sqrt{x^2 + y^2} = r$  solve  $x^2 + y^2 = 1$

$C = \text{plane of all complex } \#$   
 $z = x + iy$

$|z| = \sqrt{x^2 + y^2} = r = \text{absolute value}$   
 $(\text{or modulus}) \text{ of } z$

$x = 1, \omega, \dots, \omega^{n-1}$  solve  $z^n = 1$  where  $\omega = e^{i\pi/n}$ .

The complex conjugate of  $z = x + iy$  is  $\bar{z} = x - iy$

$$|z|^2 = x^2 + y^2 = z\bar{z} \quad \& \quad \frac{1}{z} = \frac{\bar{z}}{|z|^2}$$

The polar form of  $z = x + iy$  is  $|z|e^{i\theta} = re^{i\theta}$   
 $\tan \theta = y/x$   
 $= r(\cos \theta + i \sin \theta)$

$\mathbb{R}^n$ : vectors with  $n$  real components

$$\text{length: } \|x\|^2 = x_1^2 + \dots + x_n^2$$

$$\text{transpose: } (A^T)_{ij} = A_{ji}$$

$$\text{dot product: } x^T y = x_1 y_1 + \dots + x_n y_n$$

$$\text{reason for } A^T: (Ax)^T y = x^T (A^T y)$$

$$\text{Orthogonality: } x^T y = 0$$

$$\text{Symmetric matrices: } S = S^T$$

$$S = Q \Lambda Q^{-1} = Q \Lambda Q^T \quad (\text{real } \Lambda)$$

$\mathbb{C}^n$ : vectors with  $n$  complex components.

$$\text{length: } \|z\|^2 = |z_1|^2 + \dots + |z_n|^2$$

$$\text{Conjugate transpose: } (A^H)_{ij} = \bar{A}_{ji}$$

$$\text{Inner product: } u^H v = \bar{u}_1 v_1 + \dots + \bar{u}_n v_n$$

$$\text{reason for } A^H: (Au)^H v = u^H (A^H v)$$

$$\text{orthogonality: } u^H v = 0$$

$$\text{Hermitian matrices: } S = S^H$$

$$S = U \Lambda \bar{U}^{-1} = U \Lambda U^H \quad (\text{real } \Lambda)$$

skew-symmetric matrices

$$K^T = -K$$

Orthogonal matrices :  $Q^T = Q^{-1}$

Orthonormal columns :  $Q^T Q = I$

$$(Qx)^T (Qy) = x^T y \quad \&$$

$$\|Qx\| = \|x\|$$

skew-Hermitian matrices

$$K^H = -K$$

Unitary matrices :  $U^H = U^{-1}$

Orthonormal columns :  $U^H U = I$

$$(Ux)^H (Uy) = x^H y \quad \&$$

$$\|Ux\| = \|x\|$$

9.1

Complex numbers in triangular form

4.

Writing complex numbers in rectangular form

Writing complex numbers in polar form

7. The complex multiplication  $M = (a+bi)(c+di)$  is
- a  $2 \times 2$  real multiplication

$$\begin{bmatrix} a & -b \\ b & a \end{bmatrix} \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} ? \\ ? \end{bmatrix}$$

The right side contains the real & imaginary parts of  $M$ .

Ans:

$$M = (a+bi)(c+di) = (ac-bd) + i(bc+ad)$$

$$\begin{bmatrix} a & -b \\ b & a \end{bmatrix} \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} ac-bd \\ bc+ad \end{bmatrix}$$

8.  $A = A_1 + iA_2$  is a complex  $n \times n$  matrix and  
 $b = b_1 + i b_2$  is a complex vector.

The solution to  $Ax = b$  is  $\alpha_1 + i\alpha_2$ .

Write  $Ax = b$  as a real system of size  $2n$ :

complex  $n \times n$

Real  $2n \times 2n$

$$\begin{bmatrix} & & \\ & & \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \alpha_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

Thus MAX

$$Ax = b$$

$$(A_1 + iA_2)(\alpha_1 + i\alpha_2) = (b_1 + i b_2)$$

$$\begin{bmatrix} A_1 & -A_2 \\ A_2 & A_1 \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \alpha_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

and

ii. For a real matrix, the conjugate of  $A\alpha = \lambda\alpha$

is  $A\bar{\alpha} = \bar{\lambda}\bar{\alpha}$ .

$\rightarrow \bar{\lambda}$  is another eigenvalue &

$\bar{\alpha}$  is its eigenvector.

$$A = \begin{bmatrix} a & b \\ -b & a \end{bmatrix}$$

Ans:  $\det(A - \lambda I) = 0$

$$\begin{vmatrix} a-\lambda & b \\ -b & a-\lambda \end{vmatrix} = (a-\lambda)^2 + b^2 = 0$$

$$(a-\lambda)^2 - (ib)^2 = 0$$

$$(a+ib-\lambda)(a-ib-\lambda) = 0$$

~~$$\lambda_1 = a+ib, \lambda_2 = a-ib = \bar{\lambda}_1$$~~

~~$$\lambda_1 = a+ib, \lambda_2 = a-ib = \bar{\lambda}_1$$~~

$$\lambda_1: \begin{bmatrix} -ib & b \\ -b & -ib \end{bmatrix} \begin{bmatrix} t \\ u \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \begin{cases} -it+u=0 \\ t+iu=0 \end{cases} \begin{cases} -it+u=0 \\ it-u=0 \end{cases}$$

$$u=it \Rightarrow \alpha_1 = \begin{bmatrix} 1 \\ i \end{bmatrix}$$

$$\lambda_2: \begin{bmatrix} ib & b \\ -b & ib \end{bmatrix} \begin{bmatrix} v \\ w \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \begin{cases} iv+w=0 \\ w=-iv \end{cases} \Rightarrow \alpha_2 = \begin{bmatrix} 1 \\ -i \end{bmatrix}$$

$$\alpha_1 = \begin{bmatrix} 1 \\ i \end{bmatrix}, \alpha_2 = \begin{bmatrix} 1 \\ -i \end{bmatrix} = \bar{\alpha}_1$$

14. A real skew-symmetric matrix ( $A^T = -A$ ) has pure imaginary eigenvalues.

Proof

$$Ax = \lambda x$$

$$\begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} x \\ ix \end{bmatrix} = i\lambda \begin{bmatrix} x \\ ix \end{bmatrix}$$

symmetric

Quck matrix

has real eigenvalues.

$\Rightarrow i\lambda$  is real

$\therefore \lambda$  is purely  
imaginary

19.

Ans

18. Cube roots of 1 ?

Cube roots of -1 ?

Ans:  $x^3 = 1 \Rightarrow (x^3 - 1) = (x-1)(x^2 + x + 1) = 0$

$$x = 1 \quad \text{or} \quad x = \frac{-1 \pm i\sqrt{3}}{2}$$

$$1, e^{i\frac{2\pi}{3}}, e^{i\frac{4\pi}{3}}$$

$$\left\{ e^{i\frac{2\pi k}{3}} \right\}_{k=0,1,\dots,(n-1)}$$

$$z^3 = -1 \Rightarrow z^3 - (-1)^3 = 0$$

$$(z+1)(z^2 - z + 1) = 0$$

$$z = -1 \quad (\text{or}) \quad z = \frac{(1 \pm i\sqrt{3})}{2}$$

$$\cancel{-1} \quad -1, e^{i\frac{\pi}{3}}, e^{-i\frac{\pi}{3}}$$

19. Comparing  $e^{3i\theta} = \cos 3\theta + i \sin 3\theta$  with

$(e^{i\theta})^3 = (\cos \theta + i \sin \theta)^3$ . Find the 'triple angle' formulas for  $\cos 3\theta$  and  $\sin 3\theta$  in terms of  $\cos \theta$  and  $\sin \theta$ .

$$\begin{aligned} \text{Ans: } (e^{i\theta})^3 &= (\cos \theta + i \sin \theta)^3 = \cos^3 \theta + 3\cos^2 \theta (i \sin \theta) + 3\cos \theta (i \sin \theta)^2 \\ &\quad + (i \sin \theta)^3 \\ &= (\cos^3 \theta - 3\cos \theta \sin^2 \theta) + i \left[ 3\cos^2 \theta \sin \theta - \sin^3 \theta \right] \\ &\stackrel{3i\theta}{=} \cos 3\theta + i \sin 3\theta \end{aligned}$$

$$\begin{aligned} \Rightarrow \cos 3\theta &= \cos^3 \theta - 3\cos \theta \sin^2 \theta \\ &= \cos^3 \theta - 3\cos \theta (1 - \cos^2 \theta) \\ &= \underline{\underline{4\cos^3 \theta - 3\cos \theta}} \end{aligned}$$

$$\begin{aligned} \sin 3\theta &= 3\cos^2 \theta \sin \theta - \sin^3 \theta = 3(1 - \sin^2 \theta) \sin \theta - \sin^3 \theta \\ &= \underline{\underline{3\sin \theta - 4\sin^3 \theta}} \end{aligned}$$

26. (a) Why do  $e^i$  and  $i^e$  both have absolute value 1?

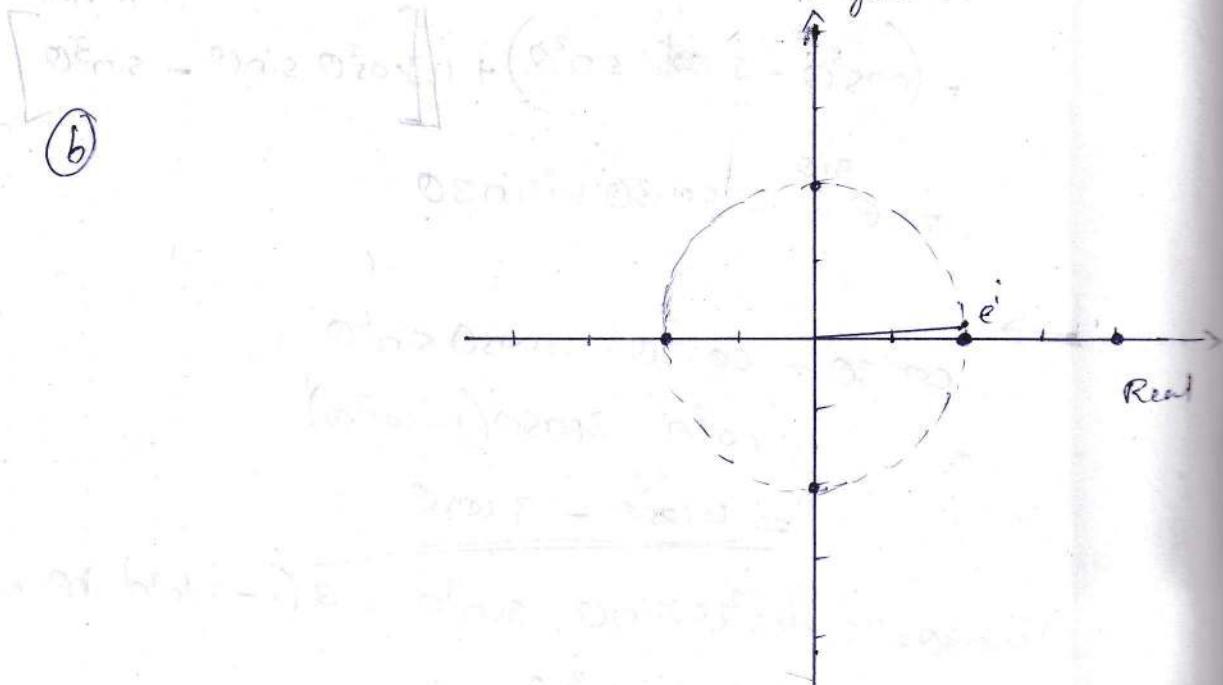
(b) In the complex plane put stars near the points  $e^i$  &  $i^e$ .

(c) The number  $i^e$  could be  $(e^{i\pi/2})^e$  or  $(e^{5i\pi/2})^e$ . Are those equal?

Ans:

(a)  $|e^i| = e^0 e^{-i0} = 1$

$$|i^e| = i^e \cdot (-i)^e = (i \cdot -i)^e = 1^e = 1$$



$$i^e = \left(e^{i\frac{\pi}{2}}\right)^e = e^{i\frac{e\pi}{2}}$$

$$= e^{i\left(\frac{\pi}{2} + 2\pi\eta\right)e}$$

infinitely many  $i^e$

Q2. Draw the paths of these numbers from  $t=0$  to  $t=2\pi$  in the complex plane

(a)  $e^{it}$

Ans: unit circle

$$(b) e^{(1+i)t} = e^{-t} e^{it}$$

Ans: spiral in to  $e^{2\pi i}$

②

$$(c) (-1)^t = e^{t\pi i}$$

Ans:  $t\pi = k$

$$e^{ki} \quad \text{for } k: \mathbb{Q} \rightarrow \mathbb{Z}^2$$

circle containing around to angle  $\theta = 2\pi^2$

9.9

Q. Compute  $A^H A$  and  $AA^H$ .

$$A = \begin{bmatrix} i & 1 & i \\ 1 & i & i \\ i & i & 1 \end{bmatrix}$$

Ans:  $A^H A = \begin{bmatrix} 2 & 0 & 1+i \\ 0 & 2 & 1+i \\ 1-i & 1-i & 2 \end{bmatrix}$

$AA^H = \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix}$

$\left. \begin{array}{l} \text{Hermitian matrices} \\ \text{& share the same} \\ \text{eigenvalues.} \end{array} \right\}$

4, 2

3. Solve  $Az=0$  to find a vector  $z \in N(A)$ . In problem ②. Show that  $z$  is orthogonal to the columns of  $A^H$ . Show that  $z$  is not orthogonal to the columns of  $A^T$ . The good row space is no longer  $C(A^T)$ . Now it is  $C(A^H)$

Ans:  $\begin{bmatrix} i & 1 & i \\ 1 & i & i \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \left[ \begin{array}{ccc|c} i & 1 & i & 0 \\ 1 & i & i & 0 \end{array} \right] \xrightarrow{\text{Row operations}} \left[ \begin{array}{ccc|c} 1 & i & i & 0 \\ 0 & 2 & 2i & 0 \end{array} \right]$

$a + ib + ic = 0 \quad \& \quad 2b + (i+1)c = 0 \Rightarrow a + i \left[ -\frac{(i+1)c}{2} \right] + ic = 0$

$\begin{bmatrix} a \\ b \\ c \end{bmatrix} = c \begin{bmatrix} -\frac{(i+1)}{2} \\ -\frac{i+1}{2} \\ 1 \end{bmatrix} = k \begin{bmatrix} 1+i \\ 1+i \\ -2 \end{bmatrix} \in N(A)$

$a = \frac{i(i+1)c - 2ic}{2}$

$= \frac{c[-1+i - 2i]}{2} = c \begin{bmatrix} -1-i \\ 2 \end{bmatrix}$

$$Az = 0 \implies z^H A^H = 0^H$$

$$z^H [A_1 \ A_2 \ \dots] = 0$$

$z$  is orthogonal to all columns of  $A^H$ .

Ans<sup>r</sup>

4. The 4 fundamental subspaces are  $C(A)$  and  $N(A)$  &  $C(A^H)$  and  $N(A^H)$ .

Their dimensions are still  $r$  and  $n-r$

&  $r$  and  $m-r$ .

They are still orthogonal subspaces.

5.

If  $Az=0$  then  $A^H A z = 0$ . ~~So  $A^H A$  is zero,~~

The nullspaces of  $A$  and  $A^H A$  are always the same.

$$N(A) = N(A^H A)$$

$A^H A$  is an invertible Hermitian matrix when  $N(A)$  contains only  $z=0$ .

Proof

$$\text{If } A^H A z = 0 \Rightarrow (z^H A^H)(A z) = 0.$$

$$(A z)^H (A z) = \|A z\|^2 = 0$$

$$\therefore A z = 0$$

$\Rightarrow$  The nullspaces of  $A$  and  $A^H A$  are always the same.

6. True / False

① If  $A$  is a real matrix, then  $A+iI$  is invertible.

Ans:

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$

①

Ans

False

False

$$A+iI = \begin{bmatrix} i & 0 \\ 0 & -1-i \end{bmatrix}$$

8.

⑥ If  $S$  is a Hermitian matrix, then  $S+iI$  is invertible.

Ans:

$$S^H = S$$

$$\rightarrow$$

$$S = \begin{bmatrix} a & b \\ \bar{b} & c \end{bmatrix}$$

$$S+iI = \begin{bmatrix} a+i & b \\ \bar{b} & c+i \end{bmatrix}$$

Ans:

$$|S+iI| = ac - 1 + i(a+c) - |b|^2 \neq 0.$$

(or)

True  $-i$  is not an eigenvalue when  $S = S^H$ .

Q If  $Q$  is a unitary matrix, then  
 $Q+iI$  is invertible

Ans:

False

eigenvalue of  $Q$  is  $e^{i\phi}$

$$|\lambda| = 1$$

need not have to be  $-i$

$$AB^{-1} = A^{-1}$$

8.  $P = \begin{bmatrix} 0 & i & 0 \\ 0 & 0 & i \\ i & 0 & 0 \end{bmatrix}$

$$P, P^2, P^{100} = ?$$

eigenvalues of  $P = ?$

Ans:  $\begin{vmatrix} -\lambda & i & 0 \\ 0 & -\lambda & i \\ i & 0 & -\lambda \end{vmatrix} = -\lambda(\lambda^2) - i(+i) = 0$

$$\lambda^3 = -i$$

$$\lambda = -i\lambda^3 = -1 \Rightarrow (-i\lambda)^3 + 1 = 0$$

$$(i\lambda+1)(i\lambda^2-i\lambda+1) = 0 \Rightarrow i\lambda = \frac{-1 \pm \sqrt{3}}{2}$$

$$\lambda = \frac{-1 \pm \sqrt{3}}{2} = i e^{\frac{4\pi i}{3}} \text{ or } i e^{\frac{2\pi i}{3}}$$

$$\vec{x}_1 = (1, 1, 1) \quad \text{with} \quad \lambda_1 = i$$

$$\vec{x}_2 = (1, \omega, \omega^2)$$

$$\vec{x}_3 = (1, \omega^2, \omega^4)$$

$$\omega = e^{i\frac{2\pi}{3}}$$

Eigen vector matrix,

$$F_3 = \begin{bmatrix} 1 & 1 & 1 \\ 1 & \omega & \omega^2 \\ 1 & \omega^2 & \omega^4 \end{bmatrix} = \text{Fourier matrix.}$$

Eigenvectors of any unitary matrix

are orthogonal

10. Write down the  $3 \times 3$  circulant matrix

$C = 2I + 5P$ . It has the same eigenvectors as  $P$  in Problem 8. Find its eigenvalues.

Ans:

13. The matrix  $A^H A$  is not only Hermitian  
but also the definite, when the columns  
of  $A$  are independent.

Q2. ma

Ans.

Proof

$$\begin{aligned} S_z &= z^H A^H A z = (Az)^H (Az) \\ &= \|Az\|^2 \quad \text{for any } z \end{aligned}$$

$$\|Az\| \neq 0$$

$Az \neq 0$  when  $z \neq 0$

$\Rightarrow z^H S_z$  is the non-negative number  $\|Az\|^2$   
and the matrix  $S$  is the definite.

OM (23)  
Spin

Q2. Describe all  $1 \times 1$  and  $2 \times 2$  Hermitian matrices and unitary matrices.

Ans:  $[1], [-1]$  Hermitian

$[e^{i\phi}]$  : Unitary

$$S^H = S \Rightarrow \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} a^* & c^* \\ b^* & d^* \end{bmatrix} \Rightarrow a^* = a, c^* = b \\ b^* = c, d^* = d.$$

$\begin{bmatrix} u & v+iw \\ v-iw & z \end{bmatrix}$  is  $2 \times 2$  Hermitian

$$U^H = U^{-1} \Rightarrow \begin{bmatrix} a^* & c^* \\ b^* & d^* \end{bmatrix} = \frac{1}{\det(U)} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} = \frac{1}{e^{i\phi}} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

$$d = e^{i\phi} a^*, b = -c^* e^{i\phi}$$

$U = \begin{bmatrix} a & -e^{i\phi} c^* \\ c & e^{i\phi} a^* \end{bmatrix}$  is  $2 \times 2$  unitary

OM (23)  
Spinors

24. If  $uu^H = I$  show that  $I - 2uu^H$  is Hermitian and also unitary. The rank-1 matrix  $uu^H$  is the projection onto what line in  $\mathbb{C}^n$ ?

$$\text{Ans: } (I - 2uu^H)^H = I - 2uu^H$$

$$(I - 2uu^H)^2 = I - 4uu^H + 4u(u^H u)u^H \\ = I - 4uu^H + 4uIu^H = I$$

$$(uu^H)w = (u^H w)u$$

$\rightarrow$  the rank-1 matrix  $uu^H$  projects onto the line thro'  $u$ .

26.

Ans:

25. If  $A+iB$  is a unitary matrix ( $A$  &  $B$  are real) Show that  $Q = \begin{bmatrix} A & -B \\ B & A \end{bmatrix}$  is an orthogonal matrix

Ans:  $(A^T - iB^T)(A + iB) = (A^TA + B^TB) + i(A^TB - B^TA) = I$

$$\Rightarrow A^TA + B^TB = I \quad \& \quad A^TB - B^TA = 0$$

$$Q^T Q = \begin{bmatrix} A & -B \\ B & A \end{bmatrix}^T \begin{bmatrix} A & -B \\ B & A \end{bmatrix} = \begin{bmatrix} A^T & B^T \\ -B^T & A^T \end{bmatrix} \begin{bmatrix} A & -B \\ B & A \end{bmatrix}$$

$$= \begin{bmatrix} A^TA + B^TB & -(A^TB - B^TA) \\ A^TB - B^TA & B^TB + A^TA \end{bmatrix} = \begin{bmatrix} I & 0 \\ 0 & I \end{bmatrix}$$

✓

26. If  $A+iB$  is Hermitian ( $A$  &  $B$  are real)  
show that  $\begin{bmatrix} A & -B \\ B & A \end{bmatrix}$  is symmetric

Ans:  $A^T - iB^T = A + iB \implies A^T = A \quad \& \quad B^T = -B$

$$\begin{bmatrix} A & -B \\ B & A \end{bmatrix}^T = \begin{bmatrix} A^T & B^T \\ -B^T & A^T \end{bmatrix} = \begin{bmatrix} A & -B \\ B & A \end{bmatrix}$$

Symmetric

10.7

## Linear Algebra for Cryptography

Cryptography is about encoding and decoding messages.

Finite fields and finite vector spaces.

The field for  $\mathbb{R}^n$  contains all real # & there are infinitely many vectors in  $\mathbb{R}^n$ .  
The field for "modular arithmetic" contains only  $p$  integers  $0, 1, 2, \dots, p-1$ , and there are only  $p^n$  messages of length  $n$  in message space.

→ Linear Algebra with finite fields

$y \equiv x \pmod{p}$  :  $y - x$  is divisible by  $p$

Ex:-

$27 \equiv 2 \pmod{5}$  : ( $27 - 2$ ) is divisible by 5

$\equiv$  : congruent

All the numbers  $5, -5, 10, -10, \dots$  with no remainder are congruent to  $0 \pmod{5}$ .

$y = 6, -4, 11, -9, \dots$  are all congruent to  $x = 1 \pmod{5}$ .

## Modular Arithmetic

Linear algebra is based on linear combinations of vectors.

Now, our vectors  $(x_1, x_2, \dots, x_n)$  are strings of integers limited to  $x=0, 1, \dots, p-1$ .

All calculations produce these integers when we work " $\text{mod } p$ ". i.e.,

$$y = qp + x \iff y = x \pmod{p}$$

$\xleftarrow{\quad} \qquad \qquad \xrightarrow{\quad}$

$x = y \pmod{p}$

$y$  divided by  $p$  has remainder  $x$

Addition mod 3:

$$10 \equiv 1 \pmod{3} \text{ and } 16 \equiv 1 \pmod{3}$$

$$\Rightarrow 10+16 \equiv 1+1 \pmod{3}$$

Addition mod 2:

$$11 \equiv 1 \pmod{2} \text{ and } 17 \equiv 1 \pmod{2}$$

$$2 \equiv 0 \pmod{2} \Rightarrow 11+17 = 28 \equiv 0 \pmod{2}$$

~~Addition mod p:~~

Multiplication mod P

$$P = 3 :$$

$$10 \equiv 1 \pmod{3} \text{ times } 16 \equiv 1 \pmod{3} \xrightarrow{10 \times 16 =} 160 \equiv 1 \pmod{3}$$

$$5 \equiv 2 \pmod{3} \text{ times } 8 \equiv 2 \pmod{3} \xrightarrow{5 \times 8 =} 40 \equiv 1 \pmod{3}$$

→ We can safely add & multiply modulo  $p$ .

∴ we can take linear combinations.

Division ?

In the real number field, the inverse is  $\frac{1}{y}$   
(for any # except  $y=0$ ). i.e., we can find  
another real #  $z$  so that  $yz=1$ .

Invertibility is a requirement for a field.

Is inversion always possible mod  $p$  ?

For every number  $y=1, 2, \dots, p-1$  can we find  
another number  $z=1, 2, \dots, p-1$  so that

$yz \equiv 1 \pmod{p}$  ?



$$yz \equiv 1 \pmod{p}$$

$\Rightarrow z$  is the multiplicative inverse of  $y$   
modulo  $p$ .

$$yz \equiv 1 \pmod{p} \text{ iff } yz + tp = 1 \text{ for some } t \in \mathbb{Z}$$

Bezout's theorem : Diophantine equations

+ (6)



Let  $a$  &  $b$  be non-zero integers and let  
 $d = \gcd(a, b)$ . Then there exists integers  $x$  and  $y$   
that satisfy  $ax + by = d$ .

A linear equation  $ax + by = d$  has an  
integer solution if  $\gcd(a, b)$  divides  $d$ .  
ie.,  $\gcd(a, b) | d$

$$yz \equiv 1 \pmod{p}$$

$$\Rightarrow yz + tp = 1 \text{ for some } t \in \mathbb{Z}$$

We can find  $z$  and  $t$  such that

$$yz + tp = \gcd(y, p)$$

i.e., if  $\gcd(y, p) = 1$ , we can  
find a multiplicative inverse.

Inversion of every  $y$  ( $0 < y < p$ ) will be possible iff  $p$  is prime.

Ex:-

Find the multiplicative inverse of 27 modulo 4.

i.e., find  $z$  such that

$$\cancel{27} \quad 27z \equiv 1 \pmod{4}$$

$$\gcd(27, 4) = \gcd(4, 3) = \gcd(3, 1) = \gcd(1, 0) = 1$$

∴ inverse exists.

$$\boxed{\begin{array}{l} 27 \equiv 3 \pmod{4} \\ \hline 4 \equiv 1 \pmod{3} \end{array}}$$

$$27 = 6 \times 4 + 3$$

$$4 = 1 \times 3 + 1$$

$$3 = 27 - 6 \times 4$$

$$1 = 4 - 1 \times 3$$

$$\begin{aligned} 1 &= 4 - 1 \times 3 = 4 - 1(27 - 6 \times 4) \\ &= 4 + 6 \times 4 - 1 \times 27 \end{aligned}$$

$$1 = 7 \times 4 + (-1) \times 27$$

$$(27)(-1) - 1 = -7(4) \quad \text{Ans}$$

$$(27)^{-1} = -1 \equiv 3 \pmod{4}$$

4.

Ex:- Inverse of  $a = 27$  under modulo  $b = 5$ .

Ans:  $27 \not\equiv 1 \pmod{5} \Rightarrow 27 \equiv 2 \pmod{5}$

$$\begin{array}{l} 27 = 5(5) + 2 \\ 5 = 2(2) + 1 \end{array} \quad \left. \begin{array}{l} a = 27 - 5(5) \\ 1 = 5 - 2(2) \end{array} \right\}$$

$$1 = 5 - 2(2) = 5 - 2[27 - 5(5)] = 5 - 2(27) + 10(5)$$

Q  $1 = 1(5) - 2(27) \Rightarrow -2(27) - 1 = -1(5)$

9  $(27)^{-1} = -2 \equiv 3 \pmod{5}$

Ex:-  $a = 9, m = 26$

Ans:  $9 \not\equiv 1 \pmod{26} \Rightarrow 9 \equiv 9 \pmod{26}$

$$\begin{array}{l} 26 = 2(9) + 8 \\ 9 = 1(8) + 1 \end{array} \quad \left. \begin{array}{l} 8 = 26 - 2(9) \\ 1 = 9 - 1(8) \end{array} \right\}$$

$$1 = 9 - 1(26 - 2(9)) = 3(9) - 1(26)$$

$$3(9) - 1 = 1(26) \Rightarrow 9^{-1} = 3 \equiv 3 \pmod{26}$$

Ex:-  $a = 7, m = 26$ . find  $a^{-1} \pmod{m}$

Ans  $7x = 1 \pmod{26}$

$$\boxed{7 = 7 \pmod{26}}$$

$$7 = 0(26) + 7$$

$$26 = 3(7) + 5 \quad \left\{ \begin{array}{l} 5 = 26 - 3(7) \\ \end{array} \right.$$

$$7 = 1(5) + 2 \quad \left\{ \begin{array}{l} 2 = 7 - 1(5) \\ \end{array} \right.$$

$$5 = 2(2) + 1 \quad , \quad 1 = 5 - 2(2)$$

$$1 = 5 - 2(2) = 5 - 2[7 - 1(5)]$$

$$= 3(5) - 2(7)$$

$$= 3[26 - 3(7)] - 2(7)$$

$$1 = 3(26) - 11(7)$$

$$-11(7) - 1 = -3(26)$$

$$\therefore 7^{-1} = (-11) = \underline{\underline{15}} \pmod{26}$$

## ■ Modular Arithmetic

In mathematics, modular arithmetic is a system of arithmetic for integers, where numbers "wrap around" when reaching a certain value, called the modulus.

Familiar use:

12-hour clock, in which the day is divided into 200 12-hour periods.

If the time is 7:00 now, then 8 hours later it will be 3:00. Simple addition would result in  $7+8=15$ , but clocks "wrap around" every 12 hours. Because the hour number starts over after it reaches 12, this is arithmetic modulo 12.

15 is congruent to 3 modulo 12.

$$15 \equiv 3 \pmod{12} \quad (\text{or}) \quad 15 \bmod 12 = 3 \bmod 12$$

"15:00" on a 24-hour clock is displayed "3:00" on a 12-hour clock.

## congruence relation

Consider a division relation without remainder. If we want to express the division in words, we say that the two numbers involved in division relate "because of division".

A number  $a \text{-mod } N$  is the equivalent of asking for the remainder of  $a$  when divided by  $N$ .

Two integers  $a$  and  $b$  are said to be congruent (or in the same equivalence class) modulo  $N$  if they have the same remainder upon division by  $N$ . In such a case, we say that,

$$a \equiv b \pmod{N}$$

$$a = xN + b$$

$$a \equiv b \pmod{N}$$

$$\begin{array}{r} x \\ N \longdiv{a} \\ \hline b \end{array}$$

$$b = a \text{ div } N$$

$b = a \bmod N$  : remainder of 'a' when divided by 'N'.

The congruence relation satisfies all the conditions of an equivalence relation:

\* Reflexivity :  $a \equiv a \pmod{N}$

\* Symmetry :  $a \equiv b \pmod{N}$  if

$b \equiv a \pmod{N}$  for all  $a, b, N$

\* Transitivity : If  $a \equiv b \pmod{N}$  and  $b \equiv c \pmod{N}$   
then,  $a \equiv c \pmod{N}$

Ex:-

$$9 \equiv 3 \pmod{6}$$

$$23 \equiv 5 \pmod{6}$$

$$-8 \equiv 4 \pmod{6}$$

$$12 \equiv 0 \pmod{6}$$

$$\text{H.d.o. } (a+b) \cdot d \equiv 1$$

$$(a \cdot b \cdot c) \cdot d \equiv 1 \quad \text{bcoz } (a \cdot b \cdot c) \cdot d \equiv 0$$

$$(a \cdot b \cdot c) \cdot d \equiv 0$$

\* If  $a \equiv c \pmod{p}$  and  $b \equiv d \pmod{p}$ ,

then  $a+b \equiv c+d \pmod{p}$

\* If  $a \equiv c \pmod{p}$  and  $b \equiv d \pmod{p}$ ,

then  $a \cdot b \equiv c \cdot d \pmod{p}$

## Properties of addition in modular arithmetic

\* If  $a+b=c$ , then

$$a \pmod{N} + b \pmod{N} \equiv c \pmod{N}$$

\* If  $a \equiv b \pmod{N}$ , then

$$a+k \equiv b+k \pmod{N} \text{ for any integer } k$$

\* If  $a \equiv b \pmod{N}$  and  $c \equiv d \pmod{N}$ , then

$$a+c \equiv b+d \pmod{N}$$

\* If  $a \equiv b \pmod{N}$ , then

$$-a \equiv -b \pmod{N}$$

## Properties of multiplication in modular arithmetic

\* If  $a \cdot b = c$ , then

$$a \pmod{N} \cdot b \pmod{N} \equiv c \pmod{N}$$

\* If  $a \equiv b \pmod{N}$ , then

$$ka \equiv kb \pmod{N} \text{ for any } k \in \mathbb{Z}$$

\* If  $a \equiv b \pmod{N}$  and  $c \equiv d \pmod{N}$ , then

$$ac \equiv bd \pmod{N}$$

## 2. Modular Arithmetic with Matrices

To multiply mod  $p$ , we can multiply the integers in  $A$  times the integers in ' $\alpha$ ' as usual - and then replace every entry of  $X\alpha$  by its value mod  $p$ .

Can we solve  $X\alpha \equiv b \pmod{p}$  ?

~~Notes~~

There is an inverse matrix mod  $p$  whenever the determinant of  $A$  is non-zero mod  $p$ , and  $p$  is a prime #.

$$\text{Ex:- } A = \begin{bmatrix} 2 & 0 \\ 2 & 1 \end{bmatrix}$$

~~mod 3 with 2x2 integer matrix~~

$$[A^{-1}] = \begin{bmatrix} 2 & 0 \\ 2 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix} \rightarrow$$

Ex:-

$$\text{Solve } 2x + 6y = 1 \pmod{7}$$

$$4x + 3y = 2 \pmod{7}$$

Ans:

$$\begin{bmatrix} 2 & 6 \\ 4 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \pmod{7} = \begin{bmatrix} a \\ b \end{bmatrix}$$

$$\begin{bmatrix} 2 & 6 \\ 4 & 3 \end{bmatrix}^{-1} = \frac{1}{-18} \begin{bmatrix} 3 & -6 \\ -4 & 2 \end{bmatrix} = (-18)^{-1} \begin{bmatrix} 3 & -6 \\ -4 & 2 \end{bmatrix}$$

$$-18 \equiv 3 \pmod{7}$$

$$-18 \equiv 1 \pmod{7} \quad (\text{or}) \quad 3 \pmod{7} \times 3 \pmod{7} = 1 \pmod{7}$$

$$3x \pmod{7} = 1 \pmod{7}$$

$$-18 = -3(7) + 3$$

$$7 = 2(3) + 1$$

$$3 = -18 + 3(7)$$

$$1 = 7 - 2(3)$$

$$\cancel{2} \cdot 1 = 7 - 2(3) = 7 - 2[-18 + 3(7)]$$

$$= (7 + 36 - 6(7))$$
  
~~(7 + 36 - 6(7))~~ = (6(7) + 10 - 6(7))

$$= 7 - 2(-18) - 6(7)$$

$$= -5(7) - 2(-18)$$

$$\begin{bmatrix} 5 & 4 \\ 6 & 1 \end{bmatrix} \begin{bmatrix} 3 & 1 \\ 8 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 8 \end{bmatrix} = \begin{bmatrix} 2 & 3 \\ 2 & 3 \end{bmatrix}$$

$$(E \text{ buni}) \mathbf{x} = \mathbf{b} \rightarrow$$

~~homogeneous system~~ ~~non-homogeneous system~~  $(\text{non-homogeneous}) \mathbf{x} = \mathbf{b} \rightarrow$

$$(-18)^{-1} = \left( 3 \pmod{7} \right) = 5$$

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 6 \\ 4 & 3 \end{bmatrix} = \begin{bmatrix} 2 & 6 \\ 4 & 3 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 6 \\ 4 & 3 \end{bmatrix}^{-1} = (-18)^{-1} \begin{bmatrix} 3 & -6 \\ -4 & 2 \end{bmatrix} = \frac{1}{3 \pmod{7}} \begin{bmatrix} 3 & 1 \\ 3 & 2 \end{bmatrix} \pmod{7}$$

$$= 5 \begin{bmatrix} 3 & 1 \\ 3 & 2 \end{bmatrix} \pmod{7}$$

$$\begin{bmatrix} 2 & 6 \\ 4 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \pmod{7}$$

$$\begin{bmatrix} 2 & 6 \\ 4 & 3 \end{bmatrix}^{-1} \begin{bmatrix} 2 & 6 \\ 4 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 2 & 6 \\ 4 & 3 \end{bmatrix}^{-1} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \pmod{7}$$

$$\begin{bmatrix} x \\ y \end{bmatrix} = 5 \begin{bmatrix} 3 & 1 \\ 3 & 2 \end{bmatrix} \pmod{7} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \pmod{7}$$

$$= 5 \begin{bmatrix} 3 & 1 \\ 3 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \pmod{7}$$

$$= 5 \begin{bmatrix} 5 \\ 7 \end{bmatrix} \pmod{7}$$

$$= \begin{bmatrix} 5 \\ 35 \end{bmatrix} \pmod{7}$$

$$= \begin{bmatrix} 4 \\ 0 \end{bmatrix}$$

$$\text{Ex:- } 4x+6y = 1 \pmod{7}$$

$$x+5y = 2 \pmod{7}$$

Ans:

$$\begin{bmatrix} 4 & 6 \\ 1 & 5 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \pmod{7}$$

$$\det(A) = 20 - 6 = 14 = 0 \pmod{7}$$

$$4(x+5y) = 4x+6y = 1 \pmod{7}$$

$\Rightarrow$  1<sup>st</sup> equation is 4 times the 2<sup>nd</sup>.

$\therefore$  It suffices to solve ~~4x+6y = 1~~  $x+5y = 2 \pmod{7}$

Equivalent  
Diophantine equation  $x+5y+7z = 2$

$$\underline{\text{Ex.}} \quad A = \begin{bmatrix} 2 & 3 \\ 4 & 5 \end{bmatrix} \quad \text{mod } (29)$$

$$AA^{-1} = I$$

Ans:

$$[A|I] = \left[ \begin{array}{cc|cc} 2 & 3 & 1 & 0 \\ 4 & 5 & 0 & 1 \end{array} \right] \leftrightarrow \left[ \begin{array}{cc|cc} 30 & 45 & 15 & 0 \\ 4 & 5 & 0 & 1 \end{array} \right] \quad \left. \begin{array}{l} 30 \equiv 1 \pmod{29} \\ (2)^{-1} = 15 \end{array} \right\}$$

$$\equiv \left[ \begin{array}{cc|cc} 1 & 16 & 15 & 0 \\ 4 & 5 & 0 & 1 \end{array} \right] \quad \begin{array}{l} \cancel{\text{mod } 29} \\ (\text{mod } 29) \end{array}$$

$$\leftrightarrow \left[ \begin{array}{cc|cc} 1 & 16 & 15 & 0 \\ 0 & -59 & -60 & 1 \end{array} \right] \quad \left. \begin{array}{l} -4 \equiv 25 \\ -4 \equiv 25 \end{array} \right\}$$

$$\equiv \left[ \begin{array}{cc|cc} 1 & 16 & 15 & 0 \\ 0 & 28 & 27 & 1 \end{array} \right] \quad (\text{mod } 29)$$

$$\leftrightarrow \left[ \begin{array}{cc|cc} 1 & 16 & 15 & 0 \\ 0 & 784 & 756 & 28 \end{array} \right] \quad \left. \begin{array}{l} (28)^{-1} = 28 \\ 28 \end{array} \right\}$$

$$\equiv \left[ \begin{array}{cc|cc} 1 & 16 & 15 & 0 \\ 0 & 1 & 2 & 28 \end{array} \right] \quad (\text{mod } 29)$$

$$\leftrightarrow \left[ \begin{array}{cc|cc} 1 & 0 & -17 & -448 \\ 0 & 1 & 2 & 28 \end{array} \right] \quad \left. \begin{array}{l} \\ \\ \end{array} \right\} -16 = 13$$

$$= \left[ \begin{array}{cc|cc} 1 & 0 & 12 & 16 \\ 0 & 1 & 2 & 28 \end{array} \right] \quad (\text{mod } 29)$$

~~AAA~~

$$A A^{-1} \pmod{29} = \left[ \begin{array}{cc} 2 & 3 \\ 4 & 5 \end{array} \right] \left[ \begin{array}{cc} 12 & 16 \\ 2 & 28 \end{array} \right] = \left[ \begin{array}{cc} 30 & 116 \\ 58 & 204 \end{array} \right]$$

$$= \left[ \begin{array}{cc} 1 & 0 \\ 0 & 1 \end{array} \right] \quad (\text{mod } 29)$$

$$\left[ \begin{array}{cc} 2 & 3 \\ 4 & 5 \end{array} \right]^{-1} = \left[ \begin{array}{cc} 12 & 16 \\ 2 & 28 \end{array} \right] \pmod{29}$$

$$(\text{P.S. form}) \quad \left[ \begin{array}{cc|cc} 0 & 21 & 1 & 0 \\ 88 & 3 & 1 & 0 \end{array} \right] =$$

$$(OR) \quad A = \begin{bmatrix} 2 & 3 \\ 4 & 5 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 3 \\ 4 & 5 \end{bmatrix}^{-1} = \begin{bmatrix} 5 & -3 \\ -4 & 2 \end{bmatrix} \cdot (10 - 12)^{-1}$$

$$= (-2)^{-1} \begin{bmatrix} 5 & -3 \\ -4 & 2 \end{bmatrix}$$

$$\therefore -2x \equiv 1 \pmod{29}$$

$$-2 \equiv 27 \pmod{29}$$

$$-2 \equiv -1(29) + 27 \quad \left. \begin{array}{l} 27 \equiv -2 + 1(29) \\ 2 = 29 - 1(27) \end{array} \right\}$$

$$\begin{array}{c} \cancel{29 \equiv 1(29) + 2} \\ \cancel{27 \equiv 13(2) + 1} \end{array} \quad \begin{array}{c} \cancel{2 = 29 - 1(-2 + 1(29))} \\ = 29 + 1(2) - 1(29) \end{array}$$

$$1 = 27 - 13(2) = 27 - 13[29 - 1(27)] = 14(27) - 13(29)$$

$$1 = 14[-2 + 1(29)] - 13(29) = 14(-2) + 1(29)$$

$$-2(14) - 1 = -1(29)$$

$$\therefore (-2)^{-1} = 14 \quad \underline{\underline{= 14 \pmod{29}}}$$

$$\begin{bmatrix} 2 & 3 \\ 4 & 5 \end{bmatrix}^{-1} = 14 \begin{bmatrix} 5 & -3 \\ -4 & 2 \end{bmatrix} \pmod{29}$$

$$= \begin{bmatrix} 70 & -42 \\ -56 & 28 \end{bmatrix}$$

$$= \begin{bmatrix} 12 & 16 \\ 2 & 28 \end{bmatrix} \pmod{29}$$

Ex-  $A = \begin{bmatrix} 2 & 0 \\ 2 & 1 \end{bmatrix}$

$$[A|I] = \left[ \begin{array}{cc|cc} 2 & 0 & 1 & 0 \\ 2 & 1 & 0 & 1 \end{array} \right]$$

$$\leftrightarrow \left[ \begin{array}{cc|cc} 2 & 0 & 1 & 0 \\ 0 & 1 & -1 & 1 \end{array} \right]$$

$$\equiv \left[ \begin{array}{cc|cc} 2 & 0 & 1 & 0 \\ 0 & 1 & 2 & 1 \end{array} \right] \pmod{3}$$

$$2 \equiv 1 \pmod{3}$$

$$2 \equiv 2 \pmod{3}$$

~~$$2^{-1} \equiv 2 \pmod{3}$$~~

$$(2^{-1}) = 2 \equiv 2 \pmod{3}$$

$$\text{[A]} \rightarrow \left[ \begin{array}{cc|cc} 4 & 0 & 2 & 0 \\ 0 & 1 & 2 & 1 \end{array} \right]$$

$$\equiv \left[ \begin{array}{cc|cc} 1 & 0 & 2 & 0 \\ 0 & 1 & 2 & 1 \end{array} \right]$$

~~$$B^{-1}$$~~
$$\left[ \begin{array}{cc} 2 & 0 \\ 2 & 1 \end{array} \right]^{-1} = \left[ \begin{array}{cc} 2 & 0 \\ 2 & 1 \end{array} \right] (\text{mod } 3)$$

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